# Projector , +- ' <



# User's Manual (detailed) Operating Guide – Technical

# Example of PC signal

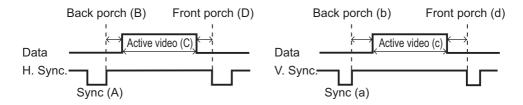
Resolution (H x V)	H. frequency (kHz)	V. frequency (Hz)	Rating	Signal mode
720 x 400	37.9	85.0	VESA	TEXT
640 x 480	31.5	59.9	VESA	VGA (60Hz)
640 x 480	37.9	72.8	VESA	VGA (72Hz)
640 x 480	37.5	75.0	VESA	VGA (75Hz)
640 x 480	43.3	85.0	VESA	VGA (85Hz)
800 x 600	35.2	56.3	VESA	SVGA (56Hz)
800 x 600	37.9	60.3	VESA	SVGA (60Hz)
800 x 600	48.1	72.2	VESA	SVGA (72Hz)
800 x 600	46.9	75.0	VESA	SVGA (75Hz)
800 x 600	53.7	85.1	VESA	SVGA (85Hz)
832 x 624	49.7	74.5		Mac 16" mode
1024 x 768	48.4	60.0	VESA	XGA (60Hz)
1024 x 768	56.5	70.1	VESA	XGA (70Hz)
1024 x 768	60.0	75.0	VESA	XGA (75Hz)
1024 x 768	68.7	85.0	VESA	XGA (85Hz)
1152 x 864	67.5	75.0	VESA	1152 x 864 (75Hz)
1280 x 768	47.7	60.0	VESA	W-XGA (60Hz)
1280 x 800	49.7	60.0	VESA	1280 x 800 (60Hz)
1280 x 960	60.0	60.0	VESA	1280 x 960 (60Hz)
1280 x 1024	64.0	60.0	VESA	SXGA (60Hz)
1280 x 1024	80.0	75.0	VESA	SXGA (75Hz)
*1280 x 1024	91.1	85.0	VESA	SXGA (85Hz)
1400 x 1050	65.2	60.0	VESA	SXGA+ (60Hz)
1440 x 900	55.9	59.9	VESA	WXGA+ (60Hz)
*1600 x 1200	75.0	60.0	VESA	UXGA (60Hz)

**NOTE** • Be sure to check jack type, signal level, timing and resolution before connecting this projector to a PC.

- Some PCs may have multiple display screen modes. Use of some of these modes will not be possible with this projector.
- Depending on the input signal, full-size display may not be possible in some cases. Refer to the number of display pixels above.
- Although the projector can display signals with resolution up to UXGA (1600x1200), the signal will be converted to the projector's panel resolution before being displayed.
  The best display performance will be achieved if the resolutions of the input signal and projector panel are identical.
- Automatic adjustment may not function correctly with some input signals.
- The image may not be displayed correctly when the input sync signal is a composite sync or a sync on G.
- The HDMI<sup>™</sup> input does not support the signals marked with \*.

## Initial set signals

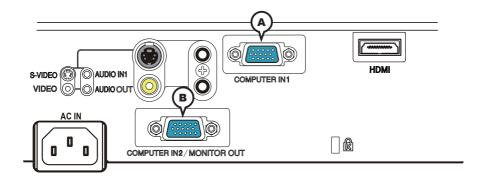
The following signals are used for the initial settings. The signal timing of some PC models may be different. In such case, adjust the items V POSITION and H POSITION in the IMAGE menu.



Resolution	Horizo	ntal sig	nal timii	ng (µs)	Vertica	al signa	I timing	(lines)	Signal mode
(H x V)	(A)	(B)	(C)	(D)	(a)	(b)	(c)	(d)	Signal mode
720 x 400	2.0	3.0	20.3	1.0	3	42	400	1	TEXT
640 x 480	3.8	1.9	25.4	0.6	2	33	480	10	VGA (60Hz)
640 x 480	1.3	4.1	20.3	0.8	3	28	480	9	VGA (72Hz)
640 x 480	2.0	3.8	20.3	0.5	3	16	480	1	VGA (75Hz)
640 x 480	1.6	2.2	17.8	1.6	3	25	480	1	VGA (85Hz)
800 x 600	2.0	3.6	22.2	0.7	2	22	600	1	SVGA (56Hz)
800 x 600	3.2	2.2	20.0	1.0	4	23	600	1	SVGA (60Hz)
800 x 600	2.4	1.3	16.0	1.1	6	23	600	37	SVGA (72Hz)
800 x 600	1.6	3.2	16.2	0.3	3	21	600	1	SVGA (75Hz)
800 x 600	1.1	2.7	14.2	0.6	3	27	600	1	SVGA (85Hz)
832 x 624	1.1	3.9	14.5	0.6	3	39	624	1	Mac 16" mode
1024 x 768	2.1	2.5	15.8	0.4	6	29	768	3	XGA (60Hz)
1024 x 768	1.8	1.9	13.7	0.3	6	29	768	3	XGA (70Hz)
1024 x 768	1.2	2.2	13.0	0.2	3	28	768	1	XGA (75Hz)
1024 x 768	1.0	2.2	10.8	0.5	3	36	768	1	XGA (85Hz)
1152 x 864	1.2	2.4	10.7	0.6	3	32	864	1	1152 x 864 (75Hz)
1280 x 768	1.7	2.5	16.0	0.8	3	23	768	1	W-XGA (60Hz)
1280 x 800	1.6	2.4	15.3	0.8	3	24	800	1	W-XGA (60Hz)
1280 x 960	1.0	2.9	11.9	0.9	3	36	960	1	W-XGA (60Hz)
1280 x 1024	1.0	2.3	11.9	0.4	3	38	1024	1	SXGA (60Hz)
1280 x 1024	1.1	1.8	9.5	0.1	3	38	1024	1	SXGA (75Hz)
1280 x 1024	1.0	1.4	8.1	0.4	3	44	1024	1	SXGA (85Hz)
1400 x 1050	1.2	2.0	11.4	0.7	3	33	1050	1	SXGA+ (60Hz)
1440 x 900	1.4	2.2	13.5	0.8	6	25	900	3	WXGA+ (60Hz)
1600 x 1200	1.2	1.9	9.9	0.4	3	46	1200	1	UXGA (60Hz)

# Connection to the ports

**NOTICE** ► Use the cables with straight plugs, not L-shaped ones, as the input ports of the projector are recessed.



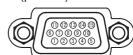
#### **ACOMPUTER IN1, BCOMPUTER IN2/MONITOR OUT**

D-sub 15pin mini shrink jack

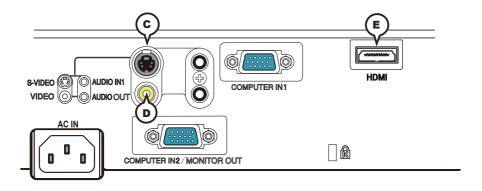
- <Computer signal>
- Video signal: RGB separate, Analog, 0.7Vp-p, 75Ω terminated (positive)
- H/V. sync. signal: TTL level (positive/negative)
- · Composite sync. signal: TTL level
- <Component video signal>
- Video signal:
  - -Y, Analog,  $1.0\pm0.1$ Vp-p with composite sync,  $75\Omega$  terminated
  - -Cb/Pb, Analog, 0.7±0.1Vp-p, 75 $\Omega$  terminated
  - -Cr/Pr, Analog, 0.7±0.1Vp-p 75 $\Omega$  terminated

System: 480i@60, 480p@60, 576i@50, 576p@50, 720p@50/60, 1080i@50/60, 1080p@50/60

Pin	Signal	Pin	Signal	
1	Video Red, Cr/Pr	9	(No connection)	
2	Video Green, Y	10	Ground	
3	Video Blue, Cb/Pb	11	(No connection)	
4	(No connection)	12	A: SDA (DDC data), (No connection)	
5	Ground	12	B: (No connection)	
6	Ground Red, Ground Cr/Pr	13	H. sync / Composite sync., (No connection)	
7	Ground Green, Ground Y	14	V. sync., (No connection)	
8	Ground Blue, Ground Cb/Pb	15	A: SCL (DDC clock), (No connection)	
		15	B: (No connection)	



#### **Connection to the ports (continued)**



#### ©S-VIDEO

Mini DIN 4pin jack



• System: NTSC, PAL, SECAM, PAL-M, PAL-N, NTSC4.43, PAL (60Hz)

Pin	Signal
1	Color signal 0.286Vp-p (NTSC, burst), 75Ω terminator Color signal 0.300Vp-p (PAL/SECAM, burst) 75Ω terminator
2	Brightness signal, 1.0Vp-p, 75Ω terminator
3	Ground
4	Ground

# **DVIDEO**

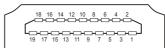
RCA jack

- System: NTSC, PAL, SECAM, PAL-M, PAL-N, NTSC4.43, PAL (60Hz)
- 1.0±0.1Vp-p, 75 $\Omega$  terminator

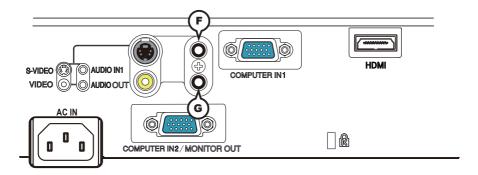
#### **EHDMI**

 $\bullet \ \mathsf{Type} : \mathsf{HDMI}^{\mathsf{TM}} \ \mathsf{connector}$ 

• Audio signal : Linear PCM (Sampling rate; 32/44.1/48 kHz)



Pin	Signal	Pin	Signal	Pin	Signal
1	T.M.D.S. Data2 +	8	T.M.D.S. Data0 Shield	15	SCL
2	T.M.D.S. Data2 Shield	9	T.M.D.S. Data0 -	16	SDA
3	T.M.D.S. Data2 -	10	T.M.D.S. Clock +	17	DDC/CEC Ground
4	T.M.D.S. Data1 +	11	T.M.D.S. Clock Shield	18	+5V Power
5	T.M.D.S. Data1 Shield	12	T.M.D.S. Clock -	19	Hot Plug Detect
6	T.M.D.S. Data1 -	13	CEC		
7	T.M.D.S. Data0 +	14	Reserved(N.C. on device)		



## **FAUDIO IN1**

Ø3.5 stereo mini jack

• 200 mVrms  $47k\Omega$  terminator

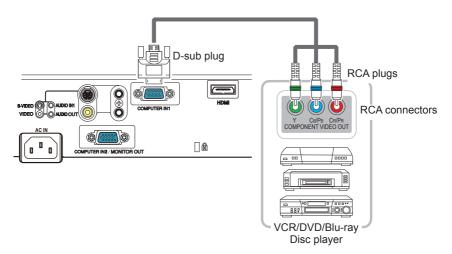
#### **GAUDIO OUT**

Ø3.5 stereo mini jack

• 200 mVrms  $1k\Omega$  output impedance

#### To input component video signal to COMPUTER IN ports

ex.



To input component video signal to the **COMPUTER IN1** or **COMPUTER IN2** port of the projector, use a RCA to D-sub cable or adapter.

For about the pin description of the required cable or adapter, refer to the descriptions about **COMPUTER IN1** or **COMPUTER IN2** port (13).

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